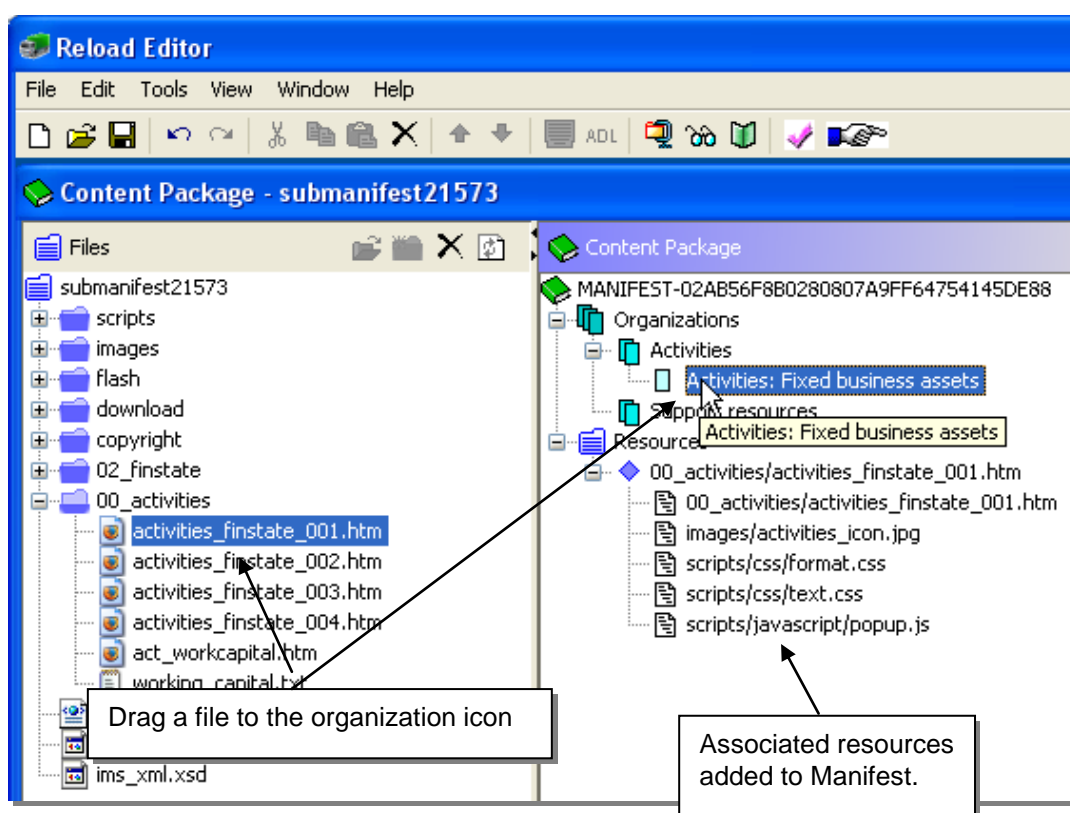


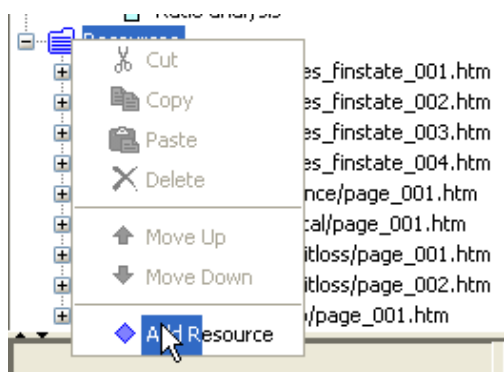
> Reload: Creating a Dependency

1. Drag the files from the Resources panel onto the appropriate organisation icon in the Manifest panel in the order in which they should be navigated. You will notice that the associated resources that are used by the file are added to the manifest in a resources section.



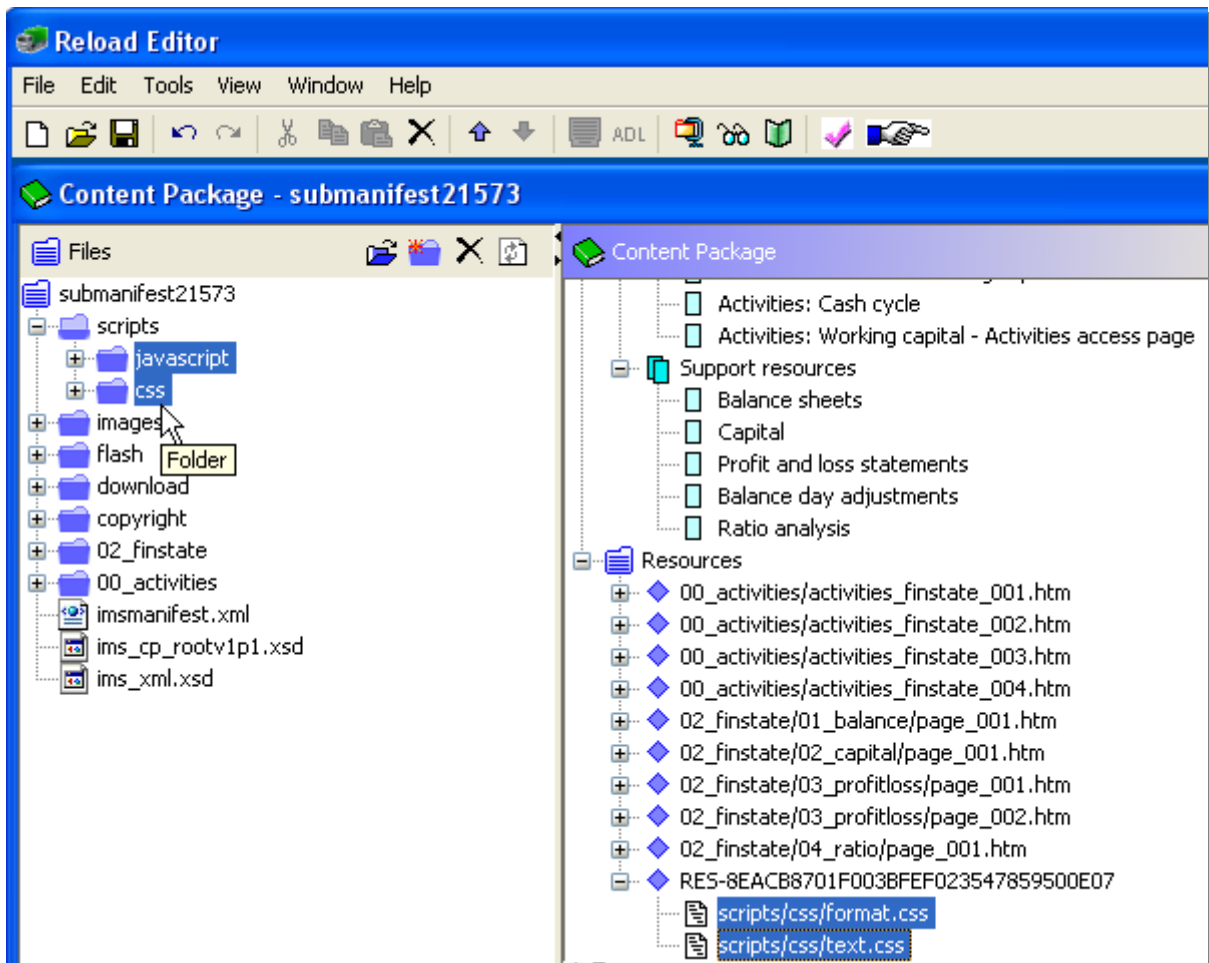
2. Keep repeating this step as you build the navigational structure of your package. If there are resource files that are used by all the content files these can be added as a dependency for each resource this means the manifest file will be considerably smaller in size.

Right click on the **Resources** icon and **Add a Resource**.

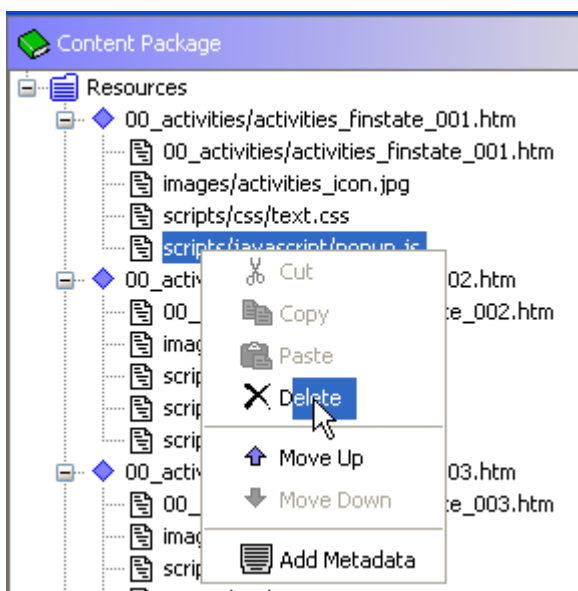


3. Drag any files that are used by all the pages into this resource item.

These will be used as a **dependency**.

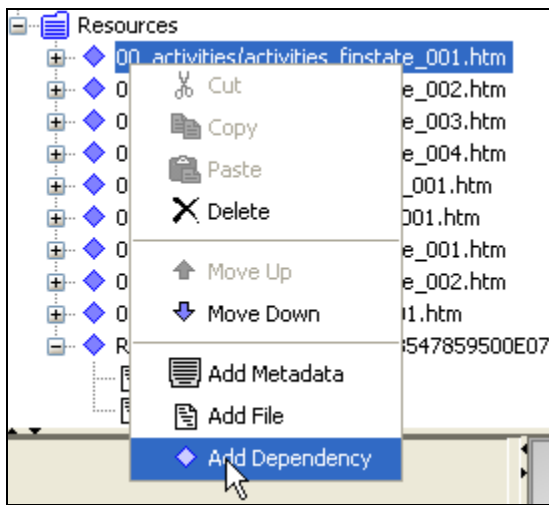


4. In each of the resource items under Resources manifest node remove the items that you have added to the dependency resource item.

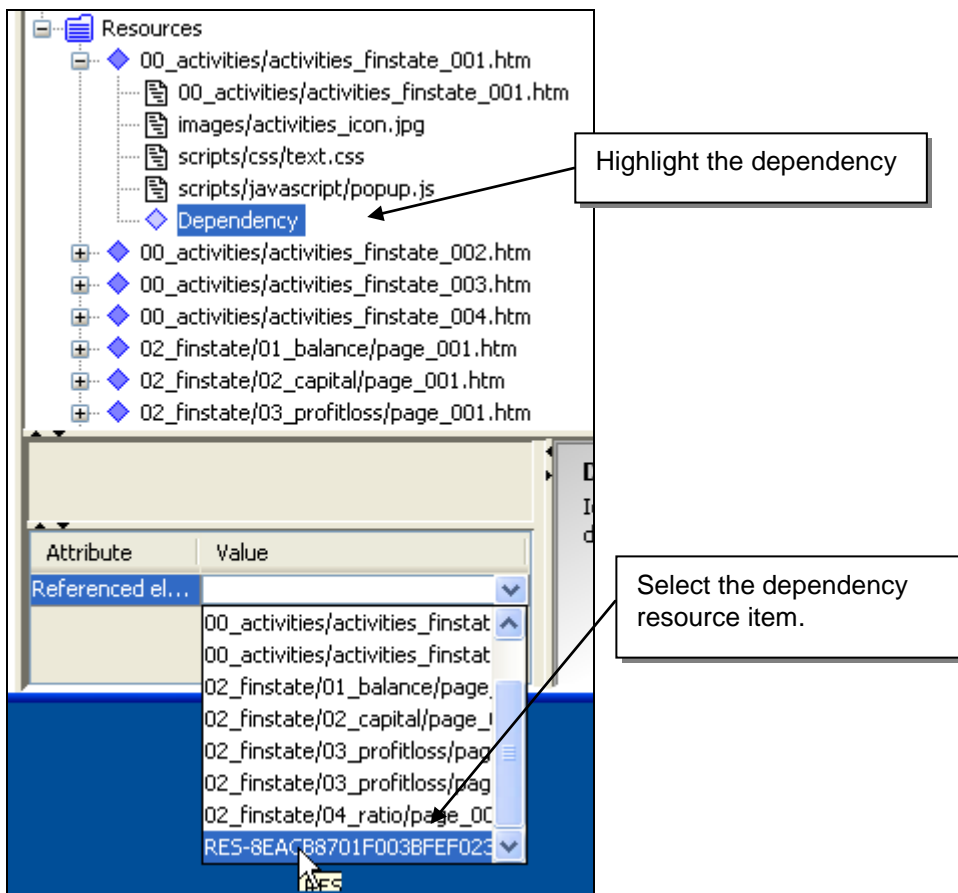


5. Do this for each of the items in each of the resources for each added file.

Right click on each Resource item in urn and add a dependency.

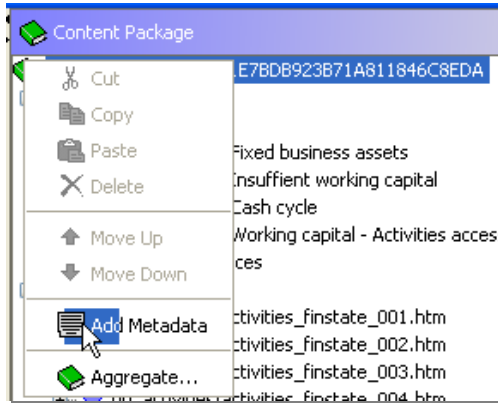


6. With the Dependency highlighted select the item in which you placed the dependent files in the Attributes panel.

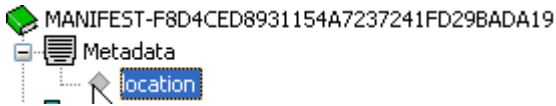


7. Repeat this for each of the added resource items.

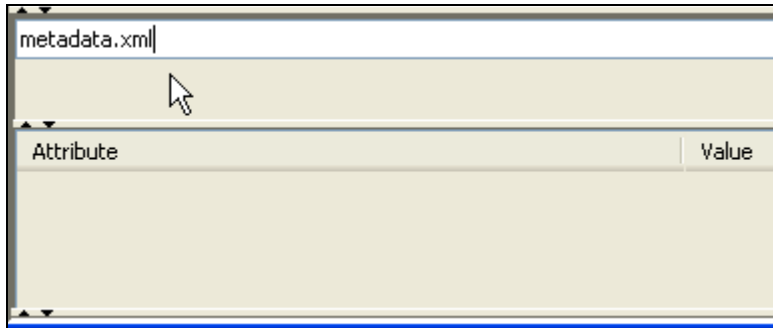
8. To add Metadata right click on the **Manifest** Icon and select **Add Metadata**



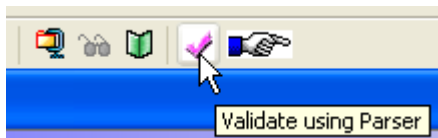
9. This will add the metadata location to the manifest



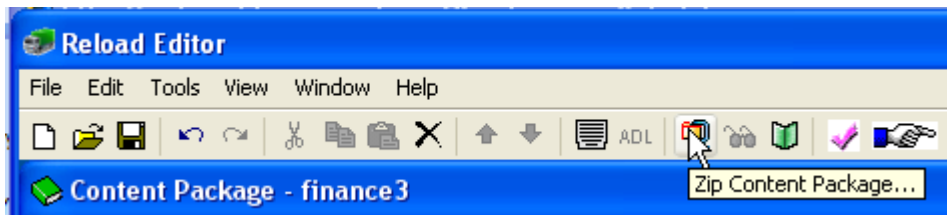
10. With the location highlighted, type the name of the metadata file name in the attributes panel. In the case of SCORM packages you can Browse for the metadata file.



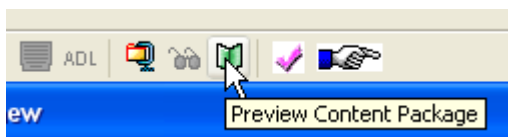
11. To check that packaging has been completed successfully, click on the **Validate** icon in the icon bar at the top of the screen. This will check that the metadata file has been completed and that the manifest is formed correctly.



12. Save the package using **Save** in the File menu and then zip the package either using the **Zip Content Package** in the file menu or the icon in the Icon bar at the top of the window.



13. You can also view the package using the **Preview Content Package** icon.



Smile you have finished.